# Anglais langue seconde Voie A

### Communication orale – 8<sup>e</sup> année

## Tâche signifiante

### <u> How to…!</u>

This game encourages students to produce and deliver simple and detailed directions or explain the steps of a simple procedure.

### How to play

- Print and laminate the provided board game. You will also need dice and some pawns/player pieces/tokens for each player.
- The student rolls a dice to determine what space he or she will land on.
- If he or she lands on a "Explain how to get to..." space (green), the student has to give simple but detailed directions on how to get to that room in the school.
- If he or she lands on a "Explain how to..." space (yellow or blue), the student must explain the steps to follow in order to carry out each of the familiar activities.
- If he or she lands on any other space, the student follows the given directions.
- The teacher can also play this game, alternating turns with the students, in order to provide detailed models.

If needed, the teacher can guide a spontaneous conversation with the student about one of the discussed topics in the game by asking questions that encourage conversation.